

Southern New England Conference Uniform Policy



Adventurer Club

NOTE: The SNEC Uniform patch has been updated, please refer to pages 67-68 and 100-111 for additional information.

The uniform makes the Adventurer Club real to its members, especially the children. The uniform becomes an emblem of a standard, builds loyalty to the cub, and brings members into a sense of community. The uniform should always be neat, clean, and worn with pride.

The Adventurer Club membership involves children in Pre-K to Fourth grade. The same uniform is to be worn by all Adventurers: Little Lambs (Pre-K), Eager Beavers (Kindergarten) and Adventurer (Grades 1-4). *(Little Lamb and Eager Beavers are now part of the Adventurer's six-year curriculum)*

Girls Uniform



Boys Uniform



Full dress uniforms should be worn for the following occasions:

- Regular Adventurer meetings (as designated on the schedule)
- Special services (Induction, Adventurer Day, Investiture, etc.)
- Public gathering when any or all act as:
 - Messengers
 - Ushers
 - Guards of Honor
 - Color guards

- When the club participates in community service activities, such as Ingathering, compassion events, impact events, distributing food baskets, delivering bouquets, passing out literature, and singing bands or sunshine bands.
- On occasions as specified by Adventurer staff officers.

SNEC -Dress Uniform for the Adventurer Children

SNEC Staff is required to use “AYM” patch on the uniform; NOT required on Adventurers

Girls

- Navy blue pleated jumper
- Light blue shirt with Peter Pan/round collar and short/long sleeves
- Uniformity within the club

Boys

- Navy blue pants
- Light blue shirt with straight collar and short/long sleeves

Boys and Girls

- Black shoes (uniformity within club)
- Socks Navy blue socks if girls wear white blouses white socks may be worn (uniformity within club)
- Scarf and Slide Burgundy Adventurer scarf worn with an Adventurer slide.
- Sash The sash is navy blue. It is worn from the right shoulder to the left hip. Adventurer stars, chips, awards, pins, event patches, pins and other club related items may be displayed on the sash.



Left Sleeve for
**ADVENTURERS WITH
CONFERENCE PATCH**



Right Sleeve for
ADVENTURERS



Beret

Navy blue beret is optional (uniformity within club)



SNEC - Dress Uniform for Adventurer STAFF

SNEC Staff is required to use “AYM” patch on the uniform; NOT required on Adventurers

Ladies

- Navy blue skirt or pants
- White blouse with short/long sleeves
- Optional: Navy blue ‘waterfall’ tie (uniformity within club)
- Skin tone nylons

Men

- Navy blue slacks
- White collared shirt with short or long sleeves
- Optional: Navy blue tie (uniformity within club)
- Black Socks

Men/Ladies

- Black shoes (or boots with fully closed toe and heels. Heels of no more than 2 inches. If shoes have laces, the laces should also be black.)
- Black belt
- Scarf & Slide
- Burgundy Adventurer scarf worn with an Adventurer slide
- Sash

The sash is navy blue. Adventurer stars, chips, awards, pins, event patches, pins, and other club related items may be displayed on the sash.

Pathfinder honors, patches and pins should **not** be displayed on the Adventurer sash.

Do I have to buy a new uniform for my Adventurers?



Clubs have lots of options when it comes to uniforms. One option is to have a staff member who is responsible for measuring each Adventurer and ordering uniforms for each. Another option is to have parents purchase uniforms for their child(ren) that are in the club.

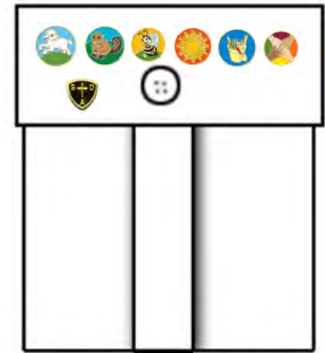
Here are some options that can reduce uniform expenses:

Provide rental options.

Arrange a time for parents to trade uniforms.

Set-up a system where the club loans out uniforms.

The key to any of these options is to have a staff member who is responsible for implementing the plan your clubs adopts.



Left Pocket